



Mathias Lebout

Full Stack Software Engineer

Profile

Senior software engineer, with wide experience including application specialist background.

Publishing industry specialist.

Strongly keen in learning new programming languages, methodologies and tricks from anywhere.

Passionate in each software technology layer, from server, data modeling, business logic, API layer to user interface and user experience.

Interested in continuous delivery processes and devops.

Technical Skills

Javascript	● ● ● ● ●
HTML / CSS	● ● ● ● ●
Java	● ● ● ● ●
C++	● ● ● ● ●
XML / XSLT	● ● ● ● ●
Maven	● ● ● ● ●

Personal

Married and father of three children

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Education

Hautes Etudes Industrielles
Engineer diploma - Industrial software 1994-1999

Languages

- French
- English
- Italian
- German

Experience

Senior Software Engineer, EidosMedia 2007 - present

PARIS, FRANCE / MILAN, ITALY

- Integrated Adobe CC products to proprietary CMS and publishing platform. Adobe CEP technology usage. NodeJS and ExtJS based solution, with plain Javascript, HTML and CSS. REST backend.
- Planned and implemented proprietary XML story editor, integrated on both web and mobile publishing solutions. HTML and plain Javascript development. API layer.
- Promoted and developed usage of Maven as a project management and building tool for Java and Javascript based products. Became responsible for Maven and Nexus OSS for repository management.
- Fulfilled video management suite based on integration between Adobe Premiere, cloud-base video platforms (Ooyala and Brightcove) and proprietary CMS. Technology melting pot (Flex, Javascript, Java, Groovy, C++).
- Successfully integrated spelling and grammar checkers, hyphenation tools (Tansa, TALO, Cordial) to proprietary story editor. Integrations developed in C++ .
- Completely designed and implemented a web editorial plan viewer based on Vaadin framework (plus plain Javascript, HTML, CSS, SVG).

Application Specialist, EidosMedia 2004 - 2007

PARIS, FRANCE

- Invented and achieved many third party integrations. Written in Java as Servlet running on a Tomcat container.
- Installed, configured and customised proprietary publishing platform, both on client and server side. Participated to international projects in various countries (France, Belgium, Switzerland, South Africa, USA).

Software Engineer, Unisys 2000 - 2004

PARIS, FRANCE

- Completed integrations between Unisys publishing platform and third party systems. Developments carried out in both client and server environments. Integrations completed in C/C++, UNIX scripting, Perl. Took part to international projects (France, Belgium and Switzerland).

Project Manager, ERIS Automation 1999 - 2000

PARIS, FRANCE

- Project manager and software engineer.
- Designed and achieved a user interface for remote controlling theater machinery based on C++ and GDI technologies.